

The Westside Poker Tour (WSPT) is a poker league on the Westside of Portland, Oregon. We are a group of poker players who play at various locations throughout the Portland Westside. Our buy-in typically ranges from \$15 to \$40 and we only play no limit Texas Hold'em in point-qualifying tournaments.

OFFICIAL RULES

Your presence in our league means that you agree to abide by our rules and procedures. By taking a seat in one of our card games, you are accepting our management to be the final authority on all matters relating to that game. Each tournament host reserves the right to conduct his or her tournament as he or she sees fit as long as it doesn't conflict with guidelines set forth in the WSPT rules.

League Rules -

All WSPT point tournaments will be No Limit Texas Hold'em. There must be at least 9 players to start the tournament in order for it to qualify as a WSPT event. The buy-in for the tournament is not to exceed \$50, however if there are rebuys or add-ons, the amount of money each player invests in order to play could exceed a total of \$50. The tournament must be announced to all WSPT players at least 5 days (five 24 hour periods) prior to the event.

All WSPT players will be invited to all events. The tournament host will use the master list in order to make sure that everyone is invited. If the player does not have an email address, the host will make some attempt to get a hold of the player if possible. If a conflict arises between a host and a player, the host may petition to exclude that player from their tournament. The other active hosts would need to take a vote and if a decision to exclude that player is made, the player needs to be told why they were excluded.

\$20 will be taken from the prize pool for each WSPT tournament. The full \$20 will be put into the prize pool for the WSPT Championship tournament. No money will be taken out of the prize pool as a rake or fee.

Cheating - Anyone caught cheating will be removed from the invitation list and will be permanently banned from playing in the WSPT. This includes collusion.

No Shows - If you sign up that you will be attending an event and do not show up, you are considered a "No show." The first time you will receive a warning. The second time you will be removed from the WSPT invite list for 1 season. In the case of an emergency, concessions can be made by a vote of the active tournament hosts.

Points -

Each person that plays in a WSPT tournament will automatically receive 1 point. The 5 longest lasting players will receive points as follows:

5th Place - 2 points

4th Place - 4 points

3rd Place - 6 points

2nd Place - 8 points

1st Place - 10 points

These points will be recorded in the WSPT database and will be added to your total points for the season. No player may earn more than 10 points in a single event.

Points may not be bargained with, traded, or split. If a deal is made to split the prize pool at the end of a tournament, one of the following must happen to determine the points:

- a) Play out the rest of the tournament for points only.
- b) The person with the most chips gets first place points, second most chips gets 2nd place points, etc. There cannot be a tie.
- c) Play a single hand of poker and the person with the winning hand gets 1st place points, second best hand gets 2nd place, etc.
- d) Deal one card face up to each player and the high card gets 1st place points, second highest card gets 2nd place points, etc.

Hosts -

- Must host the tournament on Portland's Westside (Hillsboro, Beaverton, Forest Grove, Tigard, Portland - Rock Creek and Bethany area, North Plains, Banks, Cornelius, Aloha.)
- Must invite all players on the WSPT master list.
- Must record the results of their tournament(s) on the WSPT web site.
- Must send out an email invitation at least 5 days (five 24 hour periods) prior to the tournament(s).
- Must be able to provide tables, chairs, and chips for at least 20 players.
- Must be willing to act in accordance with the WSPT league rules.
- Must collect \$20 from each tournament and make sure it gets to the bank account or to Brian Fast.
- Must not collect a rake or fee from the prize pool.
- May not schedule an event at the same time as another WSPT or Dead Money Poker League event.

Players -

All players are expected to act in accordance with rules set by the league and the tournament host. The main goal of these tournaments is to have fun. Your actions should correspond to that end.

The following are prohibited and could lead to your removal from a tournament and possibly the league:

- Any form of cheating including, but not limited to, collusion.

- Verbally or physically threatening anyone at the tournament.
- Excessive use of profanity or offensive language.
- Creating a disturbance by arguing, shouting, or making excessive noise.
- Throwing, tearing, bending, or crumpling cards.
- Destroying or defacing property.
- Using any illegal substance.
- Carrying a weapon.
- Any other illegal activity not specifically outlined in these rules.

Bonuses -

10% Chip Bonus for Displaying Poker Players Alliance membership proof. Must display proof at each event in order to receive the bonus for that event. Must be a contributing member (ie. full member or greater) of the PPA and not just an Introductory Member. The bonus only applies to the initial buy-in and not to rebuys or add-ons.

10% Chip Bonus for First Time WSPT Players. Must be the first time you've ever played in a WSPT event. You must be on time to the event. You must let the host know that this is your first WSPT event. The bonus only applies to the initial buy-in and not to rebuys or add-ons.

10% Chip Bonus for Inviters of First Time WSPT Players. If you invite someone to a WSPT event who has never played in one before, and they show up to the event on time, you will receive a 10% chip bonus per player up to a maximum of 50% per event. This only applies to the initial buy-in and does not apply to rebuys or add-ons. Only one inviter per invitee. Bonus cannot be split between players. You must let the host know that you invited the first-time player(s) either prior to the tournament or when the bonuses are being distributed prior to the start of the tournament.

10% Chip Bonus for New Hosts. Anyone willing to host a WSPT event for the first time will receive a 10% chip bonus at each event they host for the entire season in which they first hosted. The bonus only applies to initial buy-in and does not apply to rebuys or add-ons.

All bonuses apply to all WSPT point events for the entire season.

WSPT Championship Tournament -

The top 9 point earners for the season will receive a free entry to the WSPT Championship tournament (to be held after the end of the year.) All of the money collected throughout the season will be put into the prize pool for the Championship tournament, minus the cost of the trophy or trophies. The winner of the WSPT Championship tournament will receive the first place prize as well as a trophy signifying that they are the WSPT Champion for that season.

If there is a tie for 9th place, of those tied for 9th, the person with the highest average points will get the free entry to the Championship Tournament. Anyone who is tied for both 9th place points and 9th place average points will receive a free entry into the Championship Tournament.

Anyone who has played in at least 20% of the tournaments (rounded down) throughout the year or in the last 4 events of the year or are in the top 9 point earners will be invited to attend the WSPT Championship Tournament. The buy-in for the tournament will be approximately 10% of the prize pool collected throughout the season, rounded up to the nearest \$5, but not to exceed \$50.

The Championship tournament must be a freeze-out (ie. no rebuys.) It must be held after all regular season tournaments could possibly be held.

Game Rules -

The tournament host reserves the right to conduct their tournament as they see fit in accordance with the WSPT rules. The tournament host should provide details on the amount of the buy-in and the format of the tournament (rebuys, add-ons, freeze-out, bounties, etc.). The tournament host has the right to change those rules prior to the tournament start based on a majority vote of everyone in attendance.

Once the tournament has begun, the tournament host has the right to change the rules based on a unanimous agreement of all players, however, a change to the rules once a tournament has started cannot affect the point outcome. That is to say, for example, that if someone is allowed to rebuy into a tournament even though it was a non-rebuy tournament, they will only be allowed to earn as many points as they would have gotten based on the rules that the tournament started with.

At no time can any non-standard rule be put in place that gives an unfair advantage to any individual or group of individuals either for points or for prizes.

The following rules are in effect for all WSPT tournaments unless otherwise stated by the tournament host prior to the tournament:

1 Chip Rule - The one-chip rule says that using a large-denomination chip is just a call, even though the chip may be big enough to cover a raise. If you don't have exact change, it is best to verbally state your action when throwing that large chip into the pot. For example, suppose you are playing in a \$1-\$5 spread-limit game, the bet is \$2 to you, and you have only \$5 chips. Silently tossing a \$5 chip out means you call the \$2 bet. If you want to raise to \$4 or \$5, you must say so **before** your chip hits the felt.

String Bets - A "string bet" is a bet that initially looks like a call, but then turns out to be a raise. Once your hand has put some chips out, you may not go back to your stack to get more chips and increase the size of your bet, unless you verbally declared the size of your bet at the beginning. If you always declare "call" or "raise" as you bet, you will be immune to this problem. Note that a verbal declaration in turn is binding, so a verbal string bet is possible and also prohibited. That means you cannot say "I call your \$5, and raise you another \$5!" Once you have said you call, that's it. The rest of the sentence is irrelevant. You can't raise.

Show one, show all - If you reveal your hand to anyone at the table, everyone at the table has the right to see that hand. If you have folded your hand and want to show it to someone else who has folded, that's ok, but you cannot discuss the hand or indicate the strength of the hand until after the showdown. At the time of the showdown, everyone at the table would have the right to see the hand that you shared, if they asked to do so.

Acting in Turn - Although you may see others fold or call out of turn, don't do it yourself. It is considered rude because it gives an unfair advantage to the players before you who have yet to act.

Splashing the pot - Place your bets in front of you and do not throw them directly into the pot. Once the betting round is complete, the chips from that betting round should be pushed into the pot. This prevents confusion on what was bet and reduces the possibility of someone shorting the pot (intentionally or accidentally.)

Discussing the current hand while it's being played - This is typically not accepted. This includes discussing the cards on the board as well as the cards that you folded. If you are still in the hand, it is ok to discuss the hand as you see fit as long as you do not reveal your hand.

Big chips in front - Your big denomination chips should be clearly visible to everyone at the table. Do not hide them behind your smaller denomination chips.

Cards on the table - You must leave your cards on the table at all times. If cards accidentally fly off of the table, they should be recovered and the deck should be counted.

Misdeals and cards flipping - It is common for a card to flip up during dealing. If in the process of dealing the hole cards, one card flips up, keep dealing as if that card had not flipped. At the end of dealing, the flipped up card would be the burned card which everyone gets to see. The player whose card was flipped would get the actual burned card. If there are more than one flipped card during a dealing, that deal is dead and the hand should be re-dealt. If during the deal a player is skipped for 2 cards or an extra player is dealt in with 2 cards, the hand must be redealt.

Two decks - There will be 2 decks on each table. The first deck will be dealt by the person who is on the button. The second deck will be shuffled by the next person to deal. This helps to get more hands in more quickly. When 2 decks are on the table, it is customary to have a dealer button to help determine who the dealer for that hand is.